

FIG 1

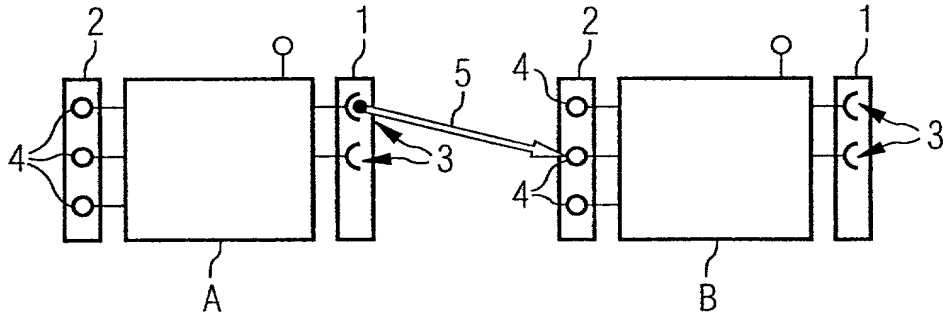


FIG 2

CompA.MethodEvent3				CompB.Method4	
Parameter	Typ	Konstante	Typ	Parameter	Typ
1 P31	long			P44	long
P32	double			P42	double
P33	char*				
		K1: 100	long	P41	long
5		K2: "Hello World"	char*	P43	char*

FIG 2a

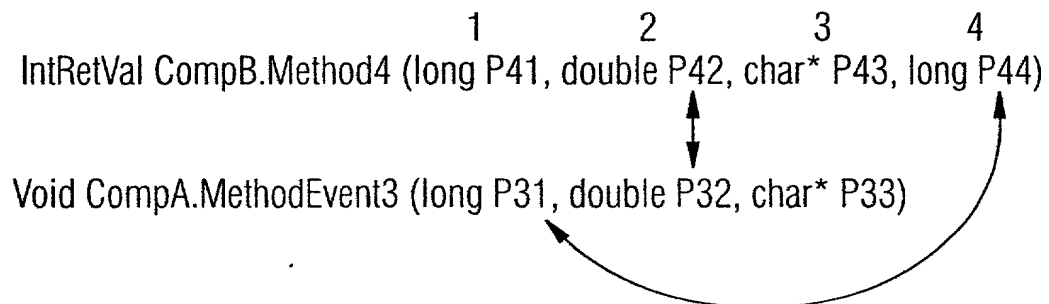


FIG 3

```

1  CompA_EventOne_Sink(int AP1, float AP2)
  (
      char    *BP1 ;
      long    BP2 ;
5      double BP3 ;

      BP1 = "Hello World" ;
      BP2 = AP1 ;
      BP3 = AP2 ;
10     CompB_MethodOne(BP1, &BP2, BP3) ;
  )

```

FIG 4

```

1  ...
  <Event>
  CompA.EventOne, int P1, float P2
  < / Event>

5  ...
  <Method>
  CompB.MethodOne, [IN] char *P1, [INOUT] long P2,
                    [in] double P3
  < / Method>

10 ...
  <Connection>
  CompA.EventOne Calls CompB.MethodOne, "Hello World",
                  CompA.EventOne.P1, CompA.EventOne.P2)
  < / Connection>

15 ...

```

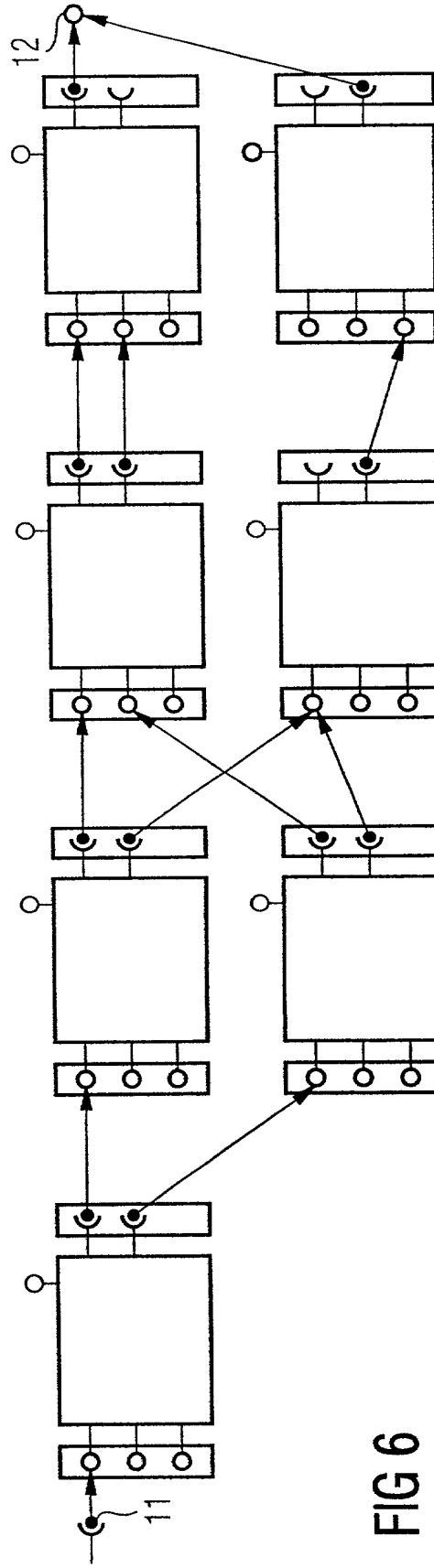
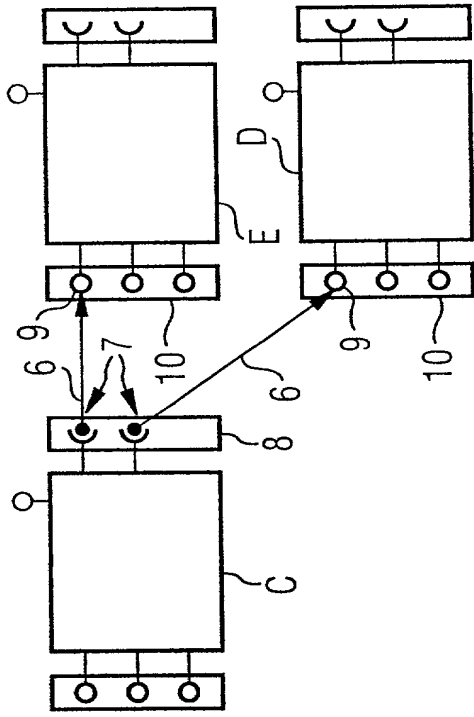


FIG 7

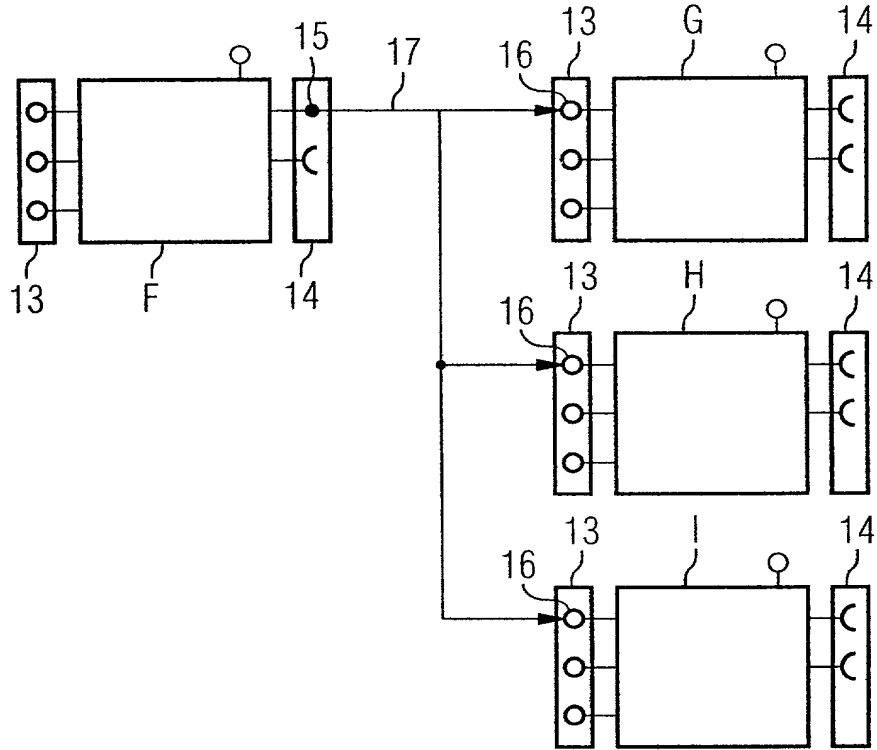


FIG 8

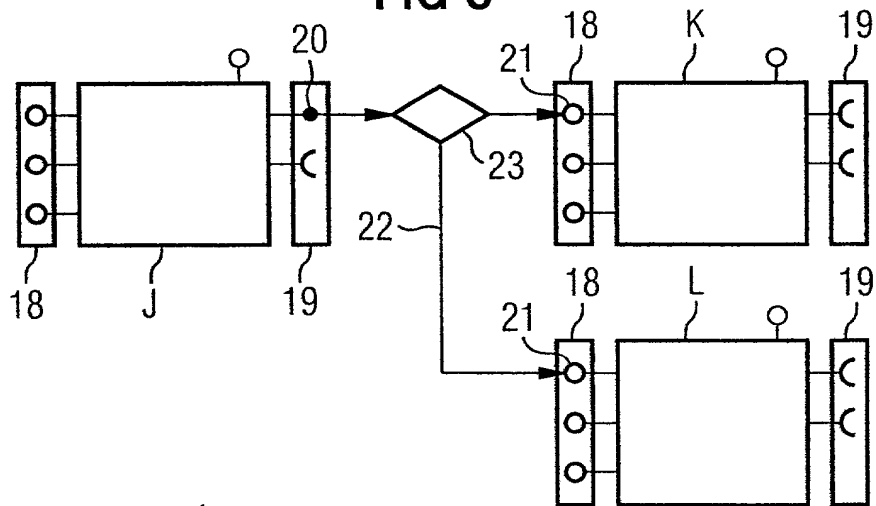


FIG 9

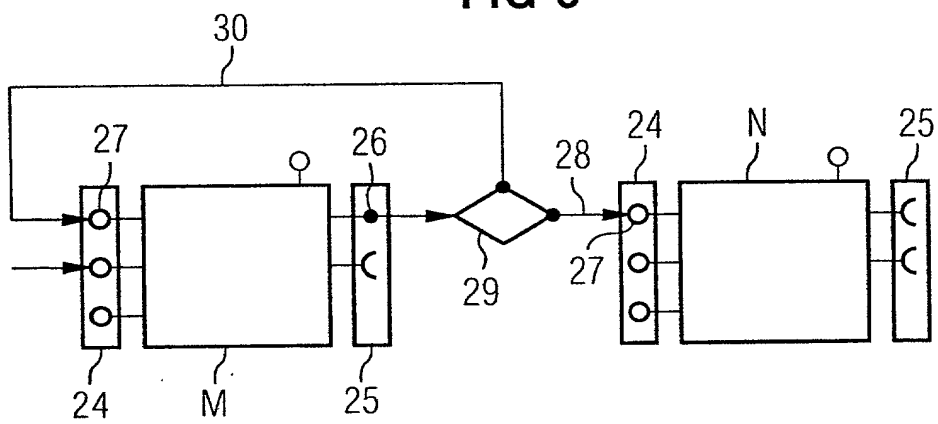


FIG 10

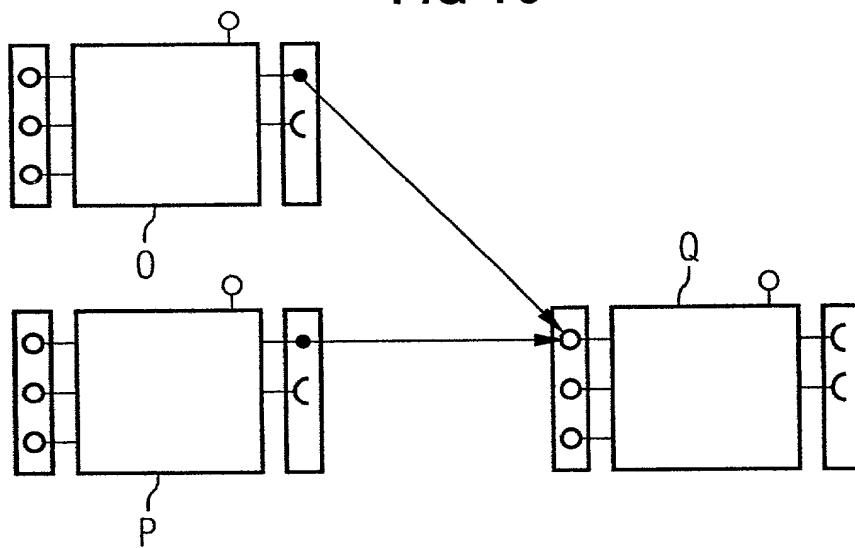


FIG 11

